

Digital 3D Modelling for Creative Media Industries	
Level:	One
Credit Value:	6
GLH:	42
OCNLR Unit Code:	CQ6/1/LQ/004
Ofqual Unit Reference Number:	J/508/1943

*This unit has 6 learning outcomes*

LEARNING OUTCOMES	ASSESSMENT CRITERIA
<b>The learner will:</b>	<b>The learner can:</b>
1. Know about the production of 3D objects.	1.1. List key terms in the production of 3D objects. 1.2. List the main 3D primitives used in the production of a 3D object. 1.3. Give examples of where 3D objects are used.
2. Be able to produce primitive 3D objects.	2.1. Create basic 3D primitives using a 3D application package. 2.2. Apply basic textures to 3D primitive objects.
3. Understand how to plan a 3D object using primitives.	3.1. List key 3D primitive objects in the planning required to produce a real world 3D object. 3.2. Carry out key planning activities to prepare for the production of a 3D object.
4. Understand how to produce a 3D object.	4.1. Follow a brief to produce a 3D object. 4.2. Use planning information to produce a 3D object.
5. Be able to present a 3D object.	5.1. Present own 3D object to others using a suitable format to meet the original brief. 5.2. Select a suitable format to meet the original brief.
6. Understand how to review a 3D object.	6.1. Use own assessment and feedback from others to identify what went well in the development of the 3D object. 6.2. Identify areas for development for the creation of the 3D object.

## Assessment

The grid below gives details of the assessment activities to be used with the unit attached. Please refer to the OCN London Assessment Definitions document for definitions of each activity and the expectations for assessment practice and evidence for verification.

**P = Prescribed** This assessment method *must* be used to assess all or part of the unit.

**O = Optional** This assessment method *could* be used to assess all or part of the unit.

Case Study		Project	
Written question & answer/test/exam		Role play/simulation	
Essay		Practical demonstration	O
Report		Group discussion	
Oral question and answer	O	Performance/exhibition	
Written description	O	Production of artefact	
Reflective log/diary		Practice file	