

Unit Title: Digital Animation	
Level:	Two
Credit Value:	6
GLH:	48
OCNLR Unit Code:	JB6/2/LQ/001
Ofqual Unit Reference Number:	F/507/2058

This unit has 4 learning outcomes

LEARNING OUTCOMES	ASSESSMENT CRITERIA
The learner will:	The learner can:
1. Be able to create a character sheet for an animated character.	1.1. Create a character sheet which contains information about how the main character looks from every angle, expressions, simple speech patterns, and a walk sequence.
2. Be able to make line tests and animatics.	2.1. Digitise drawn elements and test aspects such as a walk sequence, as a line test; main scenes i.e. lighting effects, camera angles making small refinements where necessary. 2.2. Produce an animatic of key frames as a starting point to creating the final work. 2.3. Identify aspects that need improving such as narrative, flow of action and dramatic impact of work.
3. Be able to work from a storyboard to create a digital animation.	3.1. Using a storyboard as a guide, design a simple timeline with key frames and two scenes. 3.2. Apply transitions from one scene to the next. 3.3. Create/digitise individual assets and store them in the library.

4. Be able to review final animation.

4.1. Describe the success of the animation from the point of view of conveying the narrative and its technical proficiency.

Assessment

The grid below gives details of the assessment activities to be used with the unit attached. Please refer to the OCN London Assessment Definitions document for definitions of each activity and the expectations for assessment practice and evidence for verification.

P = Prescribed This assessment method *must* be used to assess all or part of the unit.

O = Optional This assessment method *could* be used to assess all or part of the unit.

Case Study		Project	
Written question & answer/test/exam	O	Role play/simulation	
Essay		Practical demonstration	O
Report	O	Group discussion	
Oral question and answer	O	Performance/exhibition	O
Written description	O	Production of artefact	
Reflective log/diary		Practice file	