

Unit Title: Audio and Video Software	
Level:	Entry Three
Credit Value:	2
GLH:	15
OCNLR Unit Code:	CQ6/E3/LQ/003
Ofqual Unit Reference Number:	Y/505/6366

This unit has 3 learning outcomes

LEARNING OUTCOMES	ASSESSMENT CRITERIA
The learner will:	The learner can:
1. Be able to use audio and/or video hardware and software to capture sequences.	1.1. Identify what input device and software to use. 1.2. Use an input device and built-in audio or video software to record information.
2. Be able to use audio and/or video software tools to edit sequences.	2.1. Identify what audio or video software editing software to use. 2.2. Cut and paste a short sequence to meet specified requirements. 2.3. Respond to common problems with audio and/or video sequences. 2.4. Identify a copyright constraint on using others' information.
3. Be able to play and present audio and/or video sequences.	3.1. Select audio or video software to playback and display an audio or video sequence. 3.2. Use a device to playback and display an audio or video sequence.

Assessment

The grid below gives details of the assessment activities to be used with the unit attached. Please refer to the OCN London Assessment Definitions document for definitions of each activity and the expectations for assessment practice and evidence for verification.

P = Prescribed This assessment method *must* be used to assess all or part of the unit.

O = Optional This assessment method *could* be used to assess all or part of the unit.

Case Study		Project	O
Written question & answer/test/exam		Role play/simulation	
Essay		Practical demonstration	P
Report		Group discussion	
Oral question and answer	O	Performance/exhibition	
Written description		Production of artefact	