

Unit Title: Introduction to Painting and Decorating	
Level:	Entry Three
Credit Value:	3
GLH:	30
OCNLR Unit Code:	TG8/E3/LQ/005
Ofqual Unit Reference Number:	J/505/3897

This unit has 5 learning outcomes

LEARNING OUTCOMES	ASSESSMENT CRITERIA
The learner will:	The learner can:
1. Know how to comply with safe working practices in a painting and decorating environment.	1.1. Name different safety signs. 1.2. Follow fire and accident procedures. 1.3. Select and wear appropriate protective clothing.
2. Be able to prepare and maintain a work area.	2.1. Prepare an area for decorating. 2.2. Identify items to be removed and stored. 2.3. Apply dust sheets appropriately. 2.4. Maintain a clean and tidy working area at all times.
3. Be able to use and maintain tools and equipment.	3.1. Name hand tools suitable for painting and decorating. 3.2. Use hand tools suitable for painting and decorating. 3.3. Demonstrate safe use of portable access equipment. 3.4. Clean, check and store tools and equipment, reporting deficiencies to supervisor.
4. Be able to prepare one surface for application of materials.	4.1. Outline how to prepare one type of surface. 4.2. Prepare a surface using hand or power tools.
5. Be able to apply materials to a prepared surface.	5.1. Identify appropriate materials to apply to a prepared surface. 5.2. Apply appropriate materials to a prepared surface.

Assessment

The grid below gives details of the assessment activities to be used with the unit attached. Please refer to the OCN London Assessment Definitions document for definitions of each activity and the expectations for assessment practice and evidence for verification.

P = Prescribed This assessment method *must* be used to assess all or part of the unit.

O = Optional This assessment method *could* be used to assess all or part of the unit.

Case Study		Project	
Written question & answer/test/exam		Role play/simulation	O
Essay		Practical demonstration	P
Report		Group discussion	O
Oral question and answer	O	Performance/exhibition	
Written description	O	Production of artefact	