

Unit Title: Clothing Design	
Level:	Entry Three
Credit Value:	3
GLH:	30
OCNLR Unit Code:	JK1/E3/LQ/002
Ofqual Unit Reference Number:	D/504/9967

*This unit has 2 learning outcomes*

LEARNING OUTCOMES	ASSESSMENT CRITERIA
<b>The learner will:</b>	<b>The learner can:</b>
1. Know about clothing design.	1.1. Identify media that can be used for visual exploration in fashion design. 1.2. State different ideas that are used in the fashion industry. 1.3. Identify different types of fabrics that can be used in fashion design. 1.4. State how different fabrics affect the look and handle of a garment.
2. Be able to follow a design brief.	2.1. Identify the key principles of a design brief. 2.2. Produce a theme or mood board to reflect the given design brief. 2.3. Use a simple design concept in relation to the given design brief. 2.4. Create a production sketch.

## Assessment

The grid below gives details of the assessment activities to be used with the unit attached. Please refer to the OCN London Assessment Definitions document for definitions of each activity and the expectations for assessment practice and evidence for verification.

**P = Prescribed** This assessment method *must* be used to assess all or part of the unit.

**O = Optional** This assessment method *could* be used to assess all or part of the unit.

Case Study		Project	
Written question & answer/test/exam		Role play/simulation	
Essay		Practical demonstration	O
Report		Group discussion	O
Oral question and answer	O	Performance/exhibition	
Written description	O	Production of artefact	O